



capture by the target stimulus (Yantis and Jonides, 1990), reflexive saccades toward the stimulus become suppressed. Thus, we expected that manipulations improving focused attention reduce the size of the latency costs, with anti-saccades becoming faster and pro-saccades becoming slower (cf., Kristjansson, 2007).

Affective states were induced prior to each saccade-task trial using positive, negative, or neutral pictures from the International Affective Pictures System (IAPS). Valence and arousal ratings of these pictures show a quadratic relationship, such that positive and negative stimuli are typically highly arousing and neutral stimuli low arousing (Lang et al., 2008). To ascertain that the pictures induced a physiological response we used pupillometry. Recent work by Bradley et al. (2008) has validated this approach. In that study, both negative and positive IAPS pictures were shown to produce pupil dilation, a response reflecting emotional arousal which is associated with increased sympathetic nervous activation. By means of this setup we were able to contrast two competing hypotheses. If more attentional selectivity in affectively laden circumstances would be driven by non-specific arousal, the difference in saccadic reaction time (RT) between anti- and pro-saccades should be reduced following negative as well as positive arousing pictures as compared to the non-arousing neutral pictures. Alternatively, if more attentional selectivity is specific to threatening situations, this latency cost should be reduced following negative stimuli but comparable for positive and neutral stimuli.

## MATERIALS AND METHODS

### PARTICIPANTS

Eleven students from Leiden University (18–22 years old; two males; one left-handed) participated for either payment (5 Euros) or course credits.

### MATERIALS

Thirty-two highly arousing negative, 32 neutral, and 32 highly arousing positive pictures were selected from the IAPS set (Lang et al., 2008<sup>1</sup>). The stimulus set was almost identical to the one used by Bradley et al. (2008). Like that study, negative and positive stimuli could be differentiated on the basis of valence IAPS ratings, whereas they were matched for arousal IAPS ratings (Lang et al., 2008, see **Table 1**). Neutral pictures had low arousal ratings and intermediate valence ratings. In order to avoid light reflex confounds we used gray-scaled pictures (cf. Bradley et al., 2008); brightness and contrast were adjusted to ensure identical mean luminosity values for all pictures.

### TASK

Each trial started as soon as participants had successfully looked at the central fixation cross for at least 1 s. Then an IAPS stimulus

**Table 1 | Emotion and performance measures as a function of picture content (table shows means and SE between brackets).**

	Picture content					
	Negative		Neutral		Positive	
<b>SELF REPORT</b>						
Valence rating	2.4	(0.11)	5.0	(0.11)	7.0	(0.11)
Arousal rating	5.9	(0.16)	3.6	(0.16)	5.5	(0.16)
<b>PHYSIOLOGY</b>						
Pupil diameter (mm)	4.25	(0.040)	4.19	(0.026)	4.23	(0.033)
<b>BEHAVIOR</b>						
Pro-saccadic RT (ms)	196	(8.3)	185	(7.5)	189	(7.4)
Anti-saccadic RT (ms)	257	(12.7)	260	(10.8)	265	(9.8)

appeared for 500 ms, which was replaced by the fixation cross for a jittered interval ranging from 1500 to 2500 ms. Following a 200-ms blank gap (cf. Everling and Fischer, 1998), the target stimulus (also a cross) appeared for 500 ms 8° to the left or right to the screen center. Then the central fixation cross appeared for another interval (ranging from 1000 to 2500 ms) before the next trial started. At the beginning of each block an 8-s verbal cue (approximately 5.7° × 1.4°; width × height) indicated whether a pro- (target position) or an anti-saccade (mirror position of the target) was to be made to the next target stimulus. The picture (16° × 12°) and the black fixation cross (0.8° × 0.8°) were shown on a gray background with luminosity equal to the mean of the pictures. In rare cases (0.2% of the time), eye tracker recording problems delayed the trial presentation (inter-trial intervals > 9 s). Because the interruption of the ongoing presentation sequence by either delayed presentation or by the onset of a new block is likely to compromise the experimental manipulation of the arousal and valence, the first five trials after such events were excluded.

### PROCEDURE

Participants were instructed to attend to the emotional pictures and to make pro- and anti-saccades to the target as fast and accurate as possible. They were also asked to avoid eye blinks during picture and target presentation. After informed consent and eye tracker calibration, subjects practiced with six pro-saccade and six anti-saccade trials preceded by neutral IAPS pictures and followed by accuracy feedback for 1 s. Calibration and/or practice were repeated in case of eye tracking problems or when the subject did not follow the instructions. The task consisted of six alternating pro-saccade and anti-saccade blocks (counterbalanced order), with two self-paced breaks in between. Each block consisted of 48 trials, and every chosen IAPS picture appeared three times in randomly chosen trials. Participants were debriefed after the experiment.

### DATA ACQUISITION AND ANALYSIS

Saccadic behavior and pupil diameter were recorded at 120 Hz using a Tobii T120 eye tracker, which was integrated into a 17-inch TFT monitor. Participants were seated at a distance of approximately 60 cm from the monitor while their head was stabilized by using a chin rest. Artifacts and blinks as detected by the eye

<sup>1</sup>The library numbers for the IAPS stimuli used in the present study are: Negative: 2120, 2205, 2520, 2590, 2691, 2730, 2750, 2800, 3015, 3030, 3053, 3100, 3170, 3180, 3181, 3400, 3500, 3530, 3550, 6210, 6211, 6212, 6821, 6834, 6838, 9041, 9250, 9300, 9341, 9405, 9800, 9921. Neutral: 2020, 2190, 2200, 2210, 2214, 2215, 2220, 2221, 2235, 2240, 2270, 2272, 2278, 2383, 2393, 2410, 2441, 2491, 2493, 2514, 2579, 2620, 2749, 2752, 2810, 2850, 2870, 2890, 3210, 5455, 7550, 9210. Positive: 2208, 2250, 2260, 2501, 2560, 2650, 4611, 4617, 4640, 4650, 4653, 4658, 4659, 4689, 5621, 8041, 8080, 8090, 8116, 8120, 8161, 8180, 8200, 8280, 8300, 8320, 8330, 8370, 8380, 8400, 8420, 8465.

tracker were corrected by using a linear interpolation algorithm. A saccade was considered to begin as soon as the horizontal angle exceeded  $2^\circ$  and speed passed a  $30^\circ/\text{s}$  threshold. For all analyses, we excluded the following trials: trials including and following recording-related delays (see above), trials following performance errors, trials with saccadic RT outliers ( $<80$  or  $>500$  ms), and trials where no saccades could be detected. Repeated-measures ANOVAs with the factors picture content (negative, neutral, positive) and task (pro versus anti) were run on pupil dilation and saccadic behavior measures. Paired  $t$ -tests were used for *post hoc* tests.

## RESULTS

### PUPIL DILATION

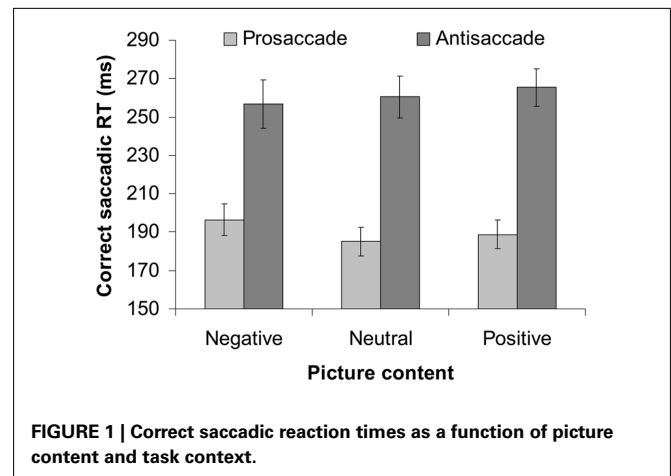
Following Bradley et al. (2008), pupil dilation to the picture content was measured after the initial light reflex. Dilation was defined as the mean pupil diameter in a window from 2 to 2.5 s after picture onset, using a 200 ms pre-picture baseline. As Table 1 shows, both negative and positive pictures caused dilation in comparison to neutral pictures. Analyses revealed a main effect of picture content [ $F(2,20) = 4.74$ ,  $p < 0.05$ ,  $MSE = 0.005$ ], independent of task [ $F(2,20) = 1.02$  n.s.,  $MSE = 0.003$ ]. Replicating Bradley et al. (2008), planned  $t$ -tests confirmed that arousing pictures (pooling the positive and negative condition) increased pupil diameter [ $t(10) = 2.49$ ,  $p < 0.05$ ]. As in that study, there was also a trend for negative pictures to induce more dilation than positive pictures [ $t(10) = 1.822$ ,  $p = 0.09$ ]. Using neutral pictures as comparison, separate  $t$ -tests indicated a significant dilation for negative pictures [ $t(10) = 2.487$ ,  $p = 0.032$ ] and a marginal significant dilation for positive pictures [ $t(10) = 1.822$ ,  $p_{\text{one-sided}} = 0.049$ ].

### SACCADIC BEHAVIOR

See Table 1 for details. As usually found, correct saccadic RTs were slower during anti blocks than during pro blocks [ $F(1,10) = 77.08$ ,  $p < 0.001$ ,  $MSE = 1073.76$ ]. More importantly, this task effect interacted with picture content [ $F(2,20) = 3.82$ ,  $p < 0.05$ ,  $MSE = 112.48$ ]. Planned  $t$ -test showed that the latency cost (anti-RT minus pro-RT) was not reduced for arousing pictures (pooling the positive and negative condition) versus neutral pictures [ $t(10) = 1.50$ ,  $p = 0.163$ ]. Instead, the latency cost was reduced following negative pictures only [ $t(10) = 2.84$ ,  $p < 0.02$ ] in comparison to neutral pictures, but not for positive pictures [ $t(10) = 0.21$ , n.s.]. As Figure 1 illustrates, relative to the neutral baseline, negative pictures slowed down pro-saccadic RT [11 ms;  $t(10) = 3.34$ ,  $p < 0.01$ ] but did not significantly speed up anti-saccadic RTs [3 ms;  $t(10) = 0.71$ , n.s.], whereas positive pictures did not make any reliable difference (4 and 5 ms, respectively, all n.s.).

Task also affected the error rates [ $F(1,10) = 17.90$ ,  $p < 0.01$ ,  $MSE = 0.025$ ]: subjects committed 18% erroneous saccades in anti-saccade blocks but only 1.5% in pro-saccade blocks. This effect did not interact with picture content [ $F(2,20) = 0.97$ , n.s.,  $MSE = 0.006$ ].

To further test whether arousal might mediate any of these negative emotion effects we re-ran the analyses of correct saccadic RTs with strong versus weak pupil dilation as an additional factor. For this purpose, we categorized the trials following emotional pictures by means of a median split of the corresponding dilation



**FIGURE 1 | Correct saccadic reaction times as a function of picture content and task context.**

measures. However, even though we replicated the task effect and its interaction with picture content, the dilation factor was not involved in any main effect or interaction ( $F_s < 1$ ).

## DISCUSSION

The aim of our study was to test whether attentional narrowing is due to general arousal or is selectively triggered by negative affective events. Although pupil dilation data confirmed that both negative and positive pictures increased the arousal level – a finding replicating Bradley et al. (2008) – attentional narrowing was observed following negative pictures only. This indicates that attentional narrowing is not caused by emotional arousal *per se*, at least as it can be measured by pupil dilation following the presentation of high-arousing pictures. In other words, increased emotional arousal may be a necessary condition, but it is not a sufficient condition for increased attentional selectivity. The same conclusion is suggested by the lack of impact of pupil dilation in the combined analysis. Hence, our observations do not provide any evidence for a role of arousal in driving attentional narrowing. Instead, the attentional focus seems to narrow whenever individuals are encountering events of negative affective valence.

How may negative affect regulate attentional narrowing? According to one account, dangerous situations may mobilize executive functions that protect against interference from disruption by irrelevant, distracting information (Norman and Shallice, 1986). Neuroimaging studies have suggested that these adjustments in cognitive control are implemented in the prefrontal cortex (Miller and Cohen, 2001), probably via signaling from the anterior cingulate cortex, a brain region involved in the detection of demanding and aversive situations (Botvinick et al., 2001; Shackman et al., 2011). Frontal cortex modulation, in turn, may modulate saccadic eye movements via the basal ganglia (Munoz and Everling, 2004). Thus, the reduced latency costs triggered by the negative pictures may originate from affect-driven modulation of cognitive control. This interpretation also fits earlier work that has used the anti-saccade task to assess inhibitory control (cf. Munoz and Everling, 2004). A similar explanation may also apply to earlier published studies such as effects on Stroop tasks usually attributed to attentional narrowing (e.g., Callaway, 1959; Agnew and Agnew, 1963; cf. Wachtel, 1967).

However, it is important to emphasize that the reduced latency cost with negative pictures was driven by a slowing of RT during the pro-saccade block rather than a speeding of RT during the anti-saccade blocks. This indicates that processes other than improved control may also play a role in the affective modulation of behavior. For example, although it is likely that negative emotions increased control and attentional selectivity, which inhibits the visuo-motor grasp reflex resulting in delayed pro-saccadic RTs (Kristjansson, 2007), this effect may have become attenuated during the anti-saccade blocks. Because a state of high cognitive control is known to attenuate the effects of negative emotions (Ochsner and Gross, 2005), it might be that the effects of emotions on cognitive control were less pronounced in situations of higher task demands. Alternatively, it could be that the possible speeding of anti-saccades is masked by an overall slowing effect induced by the negative pictures. Indeed, several studies suggest that the processing of negative events may compete for perceptual and/or executive resources, which may slow down performance on a subsequent task (e.g., Gehring et al., 1993; Notebaert et al., 2009; Pessoa, 2009; Cohen et al., 2011). It remains an important aim for future studies to disentangle the role of these bidirectional interactions between emotions, perception, and executive function (cf. Vuilleumier et al., 2003).

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